

LEMURS BINGO CHALLENGE WEEK 1

MATHS	ENGLISH
<p>NUMBER RECOGNITION AND ORDERING</p> <p>Count to 10, 20, 50, 100. Write the numbers to 10, 20, 50, 100.</p> <p>For an extra challenge - can you count and write in 2s, 5s, 10s?</p>	<p>SPEAKING AND LISTENING – who am I?</p> <p>Imagine you are a well-known character from a traditional tale.</p> <p>Play a game with a partner. They should ask questions to find out who you are and you should answer to give them clues. How many questions did they ask? Now swap over and you try to guess your partner’s character.</p>
<p>NUMBER BONDS</p> <p>Pick a number between 3 and 10. Find all the possible ways to make it using two numbers. EG making 2 2+0, 1+1, 0+2</p> <p>For an extra challenge - choose a number between 11 and 20.</p>	<p>HIGH FREQUENCY WORDS</p> <p>How many of your tricky word cards can you read in a minute?</p> <p>Share your word cards with a partner (family member) Can you spell the word to your partner without looking at the card? (Give yourself a point for each correct spelling)</p> <p>For an extra challenge choose 3 words and write them in a sentence.</p>
<p>TIME</p> <p>Find a clock or a watch. Can you say all of the numbers? Draw your own clock face – what number goes at the top? At the bottom? Fill in the numbers in between.</p> <p>O’clock times. The long hand points to the 12. The short hand points to the hour that it is.</p> <p>Keep checking your watch/clack throughout the day. What time is it? What are you doing? EG It is 12 o’clock I am going to have my lunch. It is 7 o’clock I am going to have a bath/go to bed.</p>	<p>HANDWRITING - Curly Caterpillar Letters:</p> <p style="text-align: center;"><u> c a d g q e s f o </u></p> <p>Practise writing these letters in as many ways as you would like: Using paintbrushes and water on the patio outside, Chunky chalks, Using paints, In a shallow tray with glitter, sand or shaving foam</p> <p>For an extra challenge can you write the upper case letters? C A D G Q E S F O</p>
<p>CAPACITY</p> <p>In the bath/kitchen sink. Fill and empty different containers. Use the words ‘full’ ‘nearly full’ ‘half full’ ‘nearly empty’ ‘empty’.</p> <p>For an extra challenge - can you find out which container holds the most? Holds the least?</p>	<p>CREATIVE WRITING – Guess who?</p> <p>Fold a piece of paper in half. On the inside draw a character from one of the traditional tales we have explored at school. On the outer (front cover) write a clue about the character. Can your family members guess which character is hiding inside?</p> <p>For an extra challenge – join ideas using ‘and or ‘but’</p>
<p>LET’S INVESTIGATE</p> <p>Dice Investigation What are the different totals that can be made with 2 dice? What are the largest and smallest totals?</p> <p>For an extra challenge – can you work out the different totals that can be made with 3 dice? What are the largest and smallest totals?</p>	<p>NON-FICTION WRITING</p> <p>What do you know about wolves? Use the internet or books to find out as much information as you can about wolves.</p> <p>Write a simple fact file to show what you have found out. This might include food, habitat, appearance</p> <p>For an extra challenge – write a detailed description using adjectives.</p>

LEMURS BINGO CHALLENGE WEEK 1

FOUNDATION

MATERIALS

Be a materials detective

Find items made of:

Wood, plastic, glass, metal, fabric.

Describe what they feel like.

For an extra challenge – can you find an object made from more than one material? Draw and label some of the objects you have found.

BE ACTIVE

Keep up with the Daily Mile!

Run around your garden – remember to keep a steady pace!

EASTER

Easter is celebrated by Christians. Christians believe Easter is a time for celebration, starting afresh and looking forward.

Easter eggs are a symbol of new life and new beginnings. Hot Cross Buns are eaten at Easter time.

What do you know about Easter?

Find out about some of the symbols associated with Easter time.

The Cross, Easter Eggs, Hot Cross Buns, Chicks, Rabbits, Spring Flowers

MAKE SOME NOISE

Make a musical instrument – be as creative as you can!

You could use a saucepan and a wooden spoon, put some grain inside a plastic bottle, wooden sticks and big bucket!

Sing some nursery rhymes and play along.

PROGRAMME A ROBOT

Give another person some directions to get from one side of the room or garden to the other. They are a robot and can only do what you say so make sure your instructions are clear.

How many steps do they need to take at a time?

Swap over and have a go at being the robot.

ALL ABOUT MAPS

Look at a selection of maps from different sources; ordnance survey maps, Google maps, local maps etc.

How many symbols do you spot?

What do these symbols mean?

Draw your own map and add some symbols.

For an extra challenge – create a key to go with your map.

BUILD IT

Grandma needs a new cottage to protect her from the wolf.

Choose from things around the house to build a cottage. Make sure the wolf can't get in through any gaps or holes.

You could use junk modelling materials, lego, duplo, wooden blocks or anything you choose.

Test your cottage with a hairdryer (the wolf)

KEEPING SAFE – my safety circle

Talk about all the people in your life that help to keep you safe and well.

How do they do this?

E.g. parents love and feed you, doctors keep you healthy, teachers care for you at school etc.

Make a poster to show all of your safety circle – draw, write, paint, be as creative as you like!

CIRCLES, CIRCLES EVERYWHERE

Go on a hunt, indoors and outside looking for things to print with to create circles of different sizes.

Tubes, cups, wooden blocks
bottle caps, cut up tree
branches



Now have a go at creating
Your own piece or art!

FINE MOTOR FUN - Make your own playdough:

1 cup of flour & 1/4 cup of salt

3/4 cup of water

3 tablespoons of lemon juice

1 tablespoon of vegetable oil & food colouring

Heat the water, lemon juice, oil and colouring in a pan then stir in the dry ingredients and knead.

Create a pinch pot, make a nest with eggs, roll out as many small balls as you can, 10 sausages in a pan...